



Course Code: TGS-2023040473

WSQ - Unity Certified User: Programmer Training

Funding Available: WSQ SkillsFuture Credit PSEA UTAP SFEC Absentee Payroll MCES

COURSE INFORMATION

Sessions
4 days

Duration
32 hrs

Level
Beginner

Assessment
2 hrs

VENUE

12 Woodlands Square #07-85/86/87 Woods Square Tower 1, Singapore 737715. 5 mins walk from Woodlands (NS9) MRT station.

The venue is disabled-friendly.

WHAT'S THIS COURSE ABOUT

Topic 1 Get Started on Game Design and Unity

Trends in the gaming industry

Intended uses of Games

Latest technologies and tools on games

Install Unity Hub and Unity

Navigate the Unity IDE interface

Using the Asset Store

Scripting IDE.

Review of C# syntax

Technical brief

Lab: Explore Unity

Topic 2 Fundamentals of Unity Game Dsign

Installation and Setting Up

Creating Objects

Modifying Objects

Using the Asset Store

Saving and Loading Scenes

Basic Movement Scripting

Understanding...

WSQ FUNDING

Full Fee S\$1,600.00 Before GST

GST S\$144.00 9% of fee

Baseline Nett S\$944.00 SG/PR age 21+ · 50% funded · incl. GST

MCES / SME Nett S\$624.00 SG age 40+ · 70% funded · incl. GST

CERTIFICATION

- **Certificate of Completion from Tertiary Infotech** - Upon meeting at least 75% attendance and passing the assessment(s), participants will receive a Certificate of Completion from Tertiary Infotech.
- **OpenCerts from SkillsFuture Singapore** - After passing the assessment(s) and achieving at least 75% attendance, participants will receive an OpenCert (aka Statement of Achievement) from SkillsFuture Singapore, certifying that they have achieved the Competency Standard(s) in the above Skills Framework.

REGISTRATION

<https://www.tertiarycourses.com.sg/wsq-unity-certified-user-programmer-training.html>



SCAN TO REGISTER

SUPPORT

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