



Course Code: C437

# Virtual Reality for Architecture Visualisations with Unreal Engine

## COURSE INFORMATION

Sessions  
2 days

Duration  
15 hrs

Level  
Beginner

Assessment  
NA

### VENUE

12 Woodlands Square #07-85/86/87 Woods Square Tower 1, Singapore 737715. 5 mins walk from Woodlands (NS9) MRT station.

The venue is disabled-friendly.

## WHAT'S THIS COURSE ABOUT

Topic 1: Setting up 3ds Max

File/system unit scale

Preparing your scripts

Vray-standard Material converter

Ts Tools

Steamroller

Editing TS\_TOOLS

Topic 2: Getting 3ds max model ready for unreal engine

Materials name

Mesh name

Ensure system unit scale is in cm

Convert Vray Materials to standard\*

Ungrouping and removing lights/camera

Removing backface cull

Steamroller Script

Ts tools export to FBX

FBX Settings

TS tools copy locations

Topic 3...

## COURSE FEE

Full Fee S\$600.00 Before GST

GST S\$54.00 9% of fee

Total Payable S\$654.00 Including GST

## CERTIFICATION

- **Certificate of Completion from Tertiary Infotech** - Upon meeting at least 75% attendance and passing the assessment(s), participants will receive a Certificate of Completion from Tertiary Infotech.

## REGISTRATION

<https://www.tertiarycourses.com.sg/virtual-reality-unreal-engine-training.html>



SCAN TO REGISTER

## SUPPORT

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